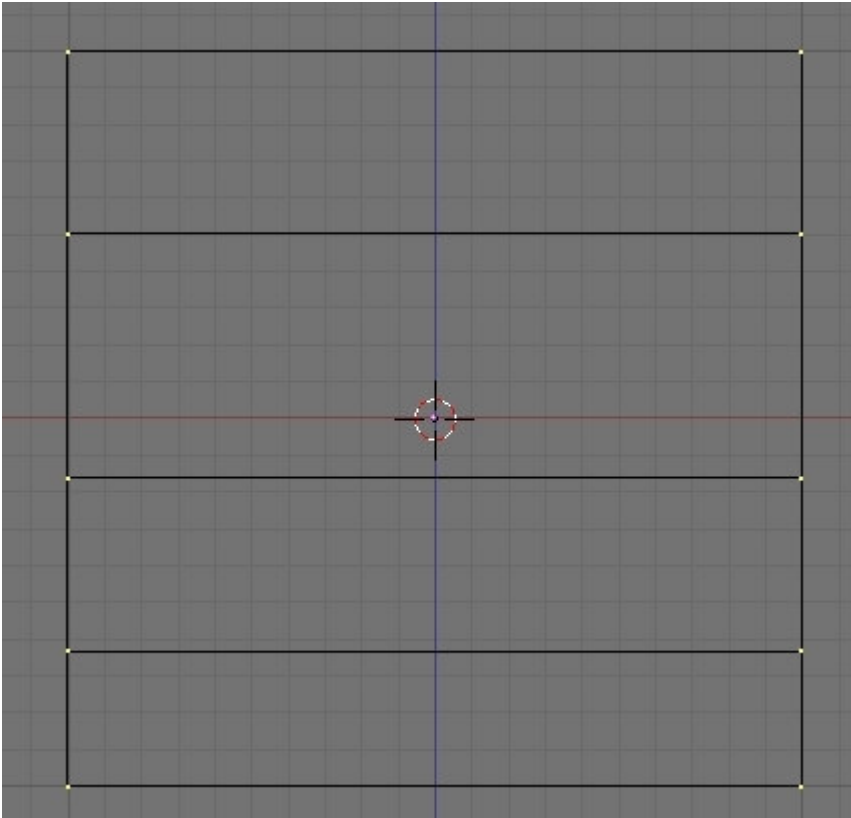


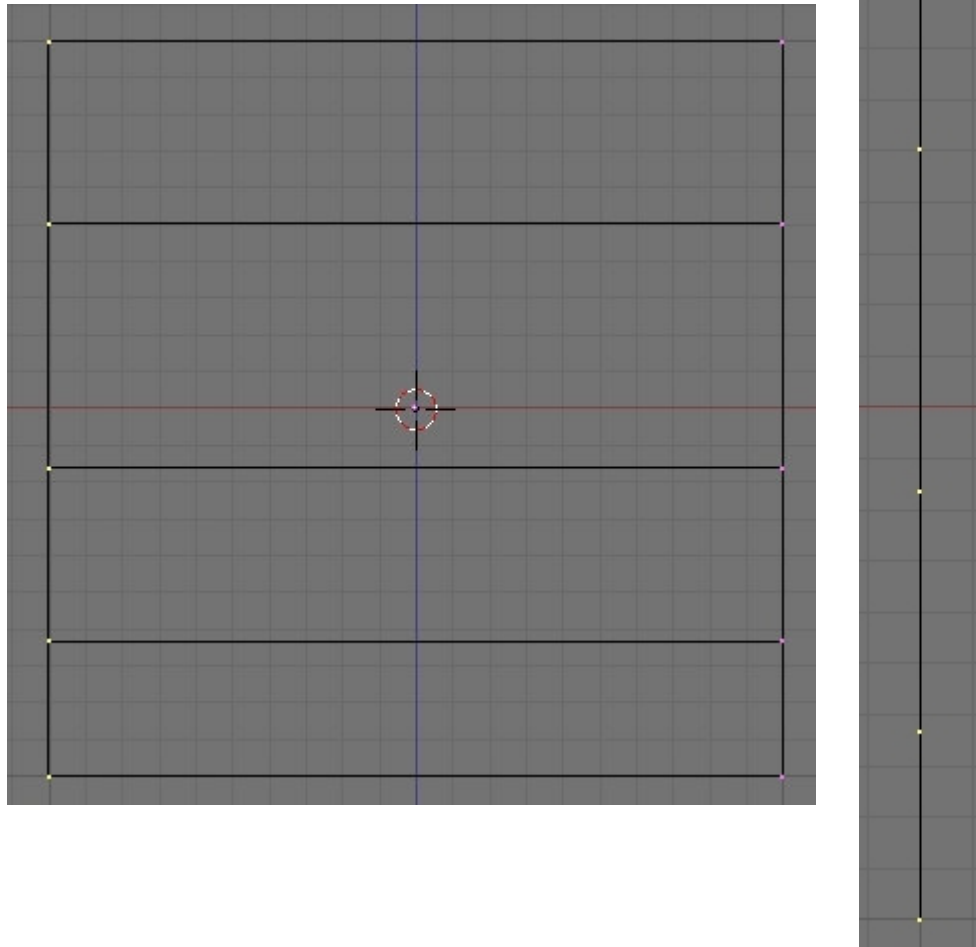
[Back...](#) [Next...](#)

Subdivide it to have 10 vertices (Ctrl R). Don't worry about the position of vertices.



Give it the exact measure

Select 4 -four- vertices and move them as close as you can to the others. **But you must close them more** [first trick]



[Back...](#) [Next...](#)